**Meeting Minutes**

**Location:** Skype

**Time/Date:** 8:10pm 15/08/2016

**Attendees**

Josh Feng Nathan Ashleigh

Members not in attendance included

Pierce (at movies)

**Agenda**

* Progress
  + Ashleigh
    - Texturing ancient level
    - tutorial adventurer models are ready/textured
    - Vases
  + Feng
    - Almost done game over screen/puzzle screen
  + Nathan
    - Mostly working on tutorial
      * Change some planning 🡪 exit locations moved to right end of room
    - Multi-target script needs tinkering

**Other Notes**

* Skype Meeting Wednesday (@ lunch?)